

Name _____

Date _____

	Blue	Green	Purple	Red	Black
Test Date	1 _____	2 _____	3 _____	4 _____	5 _____
Tester	_____	_____	_____	_____	_____
Visit #	_____	_____	_____	_____	_____

1. KNOWING ABOUT THE HARDWARE

A. IDENTIFYING DIFFERENT TYPES OF COMPUTERS (HARDWARE PLATFORMS).

Show me a":

Macintosh computer _____

IBM/PC/DOS computer _____

Apple II computer _____

B. IDENTIFYING PARTS, FUNCTIONS, and LINKAGES

“What is this (point to part) and what does it do?”

ITEM	NAME	FUNCTION
monitor	_____	_____
keyboard	_____	_____
joy stick	_____	_____
disk drive (ext.)	_____	_____
mouse	_____	_____
disk drive (int.)	_____	_____
hard drive	_____	_____
printer	_____	_____

2. KNOWING HOW TO USE SOFTWARE MEDIA

C. DISKETTE HANDLING

"Here are 2 diskettes (3.5" and 5.25" unlabeled, 5.25" in paper sleeve). Put each one into the right computer and then take it back out. Give them back to me when you are through."

ITEM	PC/Mac 3.5	PC/Mac 5.25
proper handling	_____	_____
load diskette	_____	_____
take out diskette	_____	_____
replace in paper sleeve	_____	_____

3. FIGURING OUT HOW TO USE A NEW APPLICATION REQUIRING MOUSE USE (BRICKLES on a MAC)

D. From a turned-off MAC LC II, launch game residing on the hard drive. "Start the game Brickles on this machine. It's on the hard drive."

Turn on Machine _____
 mouse double-click _____

E. Use the click, drag, release functions of the mouse to find game options from menus pulled down from the menu bar. "Before you start to play, set up the game so that you have

	Find	Select
speed set at slower	_____	_____
paddle size set to larger	_____	_____
ball size set to larger	_____	_____

F. "Now play the game"

mouse control _____

G. "Enter your name and today's date into the Hall of Fame WITHOUT using the mouse or keys in the number row."

use number pad for date keyboard _____
 return/enter _____

H. "Quit the game, shut down the computer, and turn off the power."

quit _____
 shutdown _____
 monitor off _____
 CPU off _____

4. FINDING FILES IN DIRECTORY STRUCTURES

I. "Find a Microsoft WORD document called 'From the WIZ'. Read the letter, and then shut down the computer and turn it off." (Letter is in MSWord folder, also has an alias on the desktop on Mac LC II)

Find file _____

View letter _____

(Launched desktop file alias _____

or launched actual file _____

or used "open" from within Word _____

to open desktop file alias _____

or actual file) _____

Quit application _____

Select shut down _____

Turn off monitor button _____

Turn off CPU switch _____

5. USING WORD-PROCESSING SOFTWARE TO WRITE A LETTER/MAC

From a shut-down MAC (without a hard-drive), write a letter to the Wizard.

J. "Get the computer ready to write a letter to the Wizard" (Provide locked diskette with System/Word and an unlocked "To the Wiz" diskette)

Turn on machine _____

Put in System/Word diskette _____

Find application _____

Mouse double-click to launch _____

K. "Give your file the name "mm/dd/yy FROM YOURNAME" (example: 02/05/95 FROM KIM) in all caps without holding down the SHIFT key."

Use "save as" function _____

Use caps lock _____

L. "Start your letter off with the sentence, 'I want to tell you why I like your Fifth Dimension'."

Typing _____

Spacing _____

Paragraphing _____

Appearance _____

M. "Change the font and size of your first sentence. Then underline it."

Font _____

Size _____

Style _____

N. "Save your letter on the diskette "To the Wiz."

Put in "To the Wiz" diskette _____

Drive selection _____

"Save" command _____

O. "Print 2 copies of your letter, using this printer" (point to a turned-off printer with cable not connected)

Turn on printer _____

Connect cable _____

Use print function _____

of copies function _____

P. "Now quit Microsoft WORD".

Quit _____

6. RUNNING A GAME APPLICATION ON AN APPLE II

Q. (Use Apple IIE, computer #26, turned off). "Here is an Apple II game (on diskette). Start the game called "Kingdom of Rodentia" on this machine."

Load diskette _____

Turn on _____

Select game _____

R. "Adjust the monitor: make the color brighter and the sound louder."

Brightness _____

Volume _____

S. Quit the game and turn off the computer.

Quit _____

Turn off _____

7. USING A MULTIMEDIA RESOURCE

Using turned-off Dell Dimension PC (computer #25), hand child reference CD (name of CD).

T. "Using this computer and this (name of CD) reference CD, look up the words (??).

Monitor turn-on _____

CPU turn-on _____

Load CD _____

Open CD _____

Open (?folder?) _____

Find words _____

U. "Now quit the program, return the CD to its case, and turn off the computer."

Quit _____

Eject CD _____

Store CD _____

Turn off computer _____

8. SURFING THE NET

Load Netscape up on a Mac OR a PC . Once at the Home Page, instruct the child to do the following:

V. "Using a bookmark, go to Section 1 of Uncle Bob's Kid's Page. Find a picture of Shamu, the whale."

Bookmark _____

Section 1 _____

Sea World _____

W. "Go to the CBS home page, located at this address: (give them paper with address)."

Open _____

Type address _____

X. "Find out what is on CBS at 10 p.m.. Next, find out the name of an upcoming special."

What is on (click) _____

Scroll down _____

Name of 10 p.m. show _____

Special (click) _____

Name of special _____

Y. Handing child piece of paper with search item on it, say, "Locate this information in Netscape using any way you would like to."

Successful search method _____

of unsuccessful trials _____

Z. "Log off Netscape ...??".

Quit _____

Hang up _____

END